

**2012
AAU WINTER CLASSIC
HOST BY
ORLANDO VOLLEYBALL ACADEMY**

Dear Teams and Coaches:

Welcome to the 2012 WINTER CLASSIC VOLLEYBALL CLASSIC. OVA is proud to host this event at The Orlando Sports Center. This 2012 event will feature 81 girls' teams playing in a 2-day format.

OVA hopes you have a great time here in Orlando. Good luck in the competition! Have fun, but most importantly, leave the tournament knowing that you played hard, had a great time, and made loads of new friends.

Sincerely,

Sindee Snow
Florida AAU Volleyball Chair



2012 AAU WINTER CLASSIC TOURNAMENT FORMAT

18 AND UNDER - 8 TEAMS

Saturday will consist of pool play. (2) Pools of (4) Teams

(4) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

Top (2) teams of each pool will advance to Gold division.
3rd and 4th place finish teams of each pool will advance to Silver division.

Sunday play will consist of a Gold and Silver single elimination tournament.

17 AND UNDER - 12 TEAMS

Saturday will consist of pool play. (3) Pools of (4) Teams

(4) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

Top (2) teams of each pool will advance to Gold division.
3rd and 4th place finish teams of each pool will advance to Silver division.

Sunday play will consist of a Gold and Silver single elimination tournament.

16 AND UNDER - 10 TEAMS

Saturday will consist of pool play. (1) pool of (4) Teams and (2) pool of (3) teams

(4) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

. (3) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.
There will be a crossover match also

Top (2) teams of each pool will advance to Gold division.
3rd and 4th place finish teams of each pool will advance to Silver division.

Sunday play will consist of a Gold and Silver single elimination tournament.

15 AND UNDER - 14 TEAMS

Saturday will consist of pool play. (2) pools of (4) Teams and (2) pools of (3) Teams

(4) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

. (3) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.
There will be a crossover match also

Top (2) teams of each pool will advance to Gold division.
3rd and 4th place finish teams of each pool will advance to Silver division.

Sunday play will consist of a Gold and Silver and Bronze single elimination tournament.

14 AND UNDER - 18 TEAMS

Saturday will consist of pool play. (3) pools of (4) Teams and (2) pools of (3) Teams

(4) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

(3) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.
There will be across pool match

Top (2) teams of each pool will advance to Gold division.
3rd place finish teams of each pool will advance to Silver division.
4th place finish teams of each pool go to Bronze division

Sunday play will consist of a Gold and Silver and Bronze single elimination tournament.

13 AND UNDER - 8 TEAMS

Saturday will consist of pool play. (2) pools of (4) Teams

(4) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

Top (2) teams of each pool will advance to Gold division.
3rd and 4th place finish teams of each pool will advance to Silver division.

Sunday play will consist of a Gold and Silver single elimination tournament

12 AND UNDER - 9 TEAMS

Saturday will consist of pool play. (1) Pools of (4) Teams . (1) Pools of (5) Teams

(4) and (5) team pools will be playing 2 out of 3 games per match.
25 point games Rally games.
15 point Rally in the 3rd game.

Top (2) teams of each pool will advance to Gold division.
3rd , 4th and 5th place finish teams of each pool will advance to Silver division.

Sunday play will consist of a Gold and Silver single elimination tournament.

ALL COACHES

All tie breaker games will be played at the end of each wave. Do not leave the gym if you are in a tie breaking situation. Do not leave the gym until all pool play is finished. You could forfeit, if you leave before a tie breaker.

It is each team's responsibility to determine their Saturday finish and to report to any officiating responsibilities that they may have prior to their scheduled play on Sunday morning. Failure to report to your appropriate court on Sunday morning will carry the penalties outlined in the officiating responsibilities. If you are in doubt, please check with the gym director.

WAVE TIMES AND PLAY SITES

OSC are at 1-12
AM 8:00AM - 1:00PM
PM 3:00PM - 8:00PM

RULES

USAV RULES APPLY. RALLY SCORE IN EACH GAME 25 PT IN THE FIRST TWO GAMES AND 15 POINTS IN THE THIRD GAME. THE LIBERO CAN SERVE.

WARM-UP

There will be no shared hitting during warm-ups.

The first match of the pool for each team will have warm-up time of 2-4-4. (4 minutes for one team to have whole court - 4 minutes for the opposing team to have the entire court).

All the remaining matches for that pool will have a warm-up time of 4-4. (4 minutes for one team to have the whole court - 4 minutes for the opposing team to have the whole court. There is no shared serving after the first match for each team).

PROTESTS

If a protest is to be filed, it must be done at the time of the incident. NO LATER. The first referee is obligated to acknowledge and record all protests. Only the floor captain may file protests. (The exceptions to this are the 14 division and under, where the acting team coach may act).

OFFICIATING RESPONSIBILITIES

A COACH MUST BE AT THE SCORE TABLE WHEN THEIR TEAM IS REFERRING. We will provide a certified 1st referee for each match.

Each team is responsible for supplying 1 down official, 2 lines people, 1 scorekeeper, 1 visible scorekeeper and 1 Libero tracker. Each team must provide whistles. Failure to provide officiating for your next assigned match could result in a forfeit of the first game of your next match. For every minute your officiating team is late, 1 point is given to the opponent in your match, up to the 25-0 forfeit. No more than 25 points will be awarded to the team's next opponent, even if the team designed to officiate misses the entire match. The clock begins at the end of warm up.

The second offense will result in the loss of your match.

There will be certified 1st and 2nd referees for the finals in all age divisions.

SEEDING

All seeding for this event is done by the tournament committee.

AWARDS

Each 1st and 2nd place team in Gold division will receive a team award and individual medals.

Each 1st place finish **in the Silver division will receive a team award.**

Each 1st place finish in the Bronze division will receive a team award.

FIRST AID

Athletic trainers will be on site at OSC

TOURNAMENT POSTINGS

All Tournament results will be posted online at www.advancedeventsystems.com and www.aauvolleyball.org, as well as in the lobby at HP Field House and Jostens.



TIE BREAKING PROCEDURES

All Teams must be present to compete In the tie-breakers playoff games. If a team leaves the area this is considered a forfeit and they will be eliminated from the tie-breaker. Which will result in a two-way tie.

For all competition leading to the Gold Championships:

All two-way ties will result in head-to-head competition. If there are more teams tied for playoffs than there are positions (three teams for two spots), the tied teams must compete for positions in direct competition. All tie-breaking games will be 1 rally game to **25 points**, no cap with a 3/3 minute warm-up.

For all competition NOT leading to the Gold Championships:

There will be no playoff games.

If there is a 3-way tie in the match record for 1st place:

If the 3-way tie breaking procedure eliminates a team from possibly reaching the Gold Championships, then a tie-breaking game is required. In the event in which a 3-way tie for 1st place exists, the seeds in the playoff are determined by:

- a. Win-Loss ration for the total number of games played in that pool
- b. Point percentage (a team's total points scored, divided by the total points scored by the opponents in that pool.)

The #1 seed will be 1st in the pool. The 2nd seed and 3rd seed will play 1 game 25 points. Winner will be 2nd loser will be 3rd.

If there is a 3-way tie in the match record for 2nd place:

If the 3-way tie breaking procedure eliminates a team from possibly reaching the Gold Championships, then tie-breaking games are required. In the event in which a 3-way tie for 2nd place exists, the seeds in the playoff are determined by:

- a. Win-Loss ration for the total number of games played in that pool
- b. Point percentage (a team's total points scored, divided by the total points scored by the opponents in that pool.)

The #2 seed will play the #3 seed, with the loser finishing fourth in the pool. The winner will play the #1 seed. The winner of this match will take 2nd place in the pool and the loser will take 3rd place.

If there is a 4-way tie in the match record :

If the 4-way tie braking procedure eliminates a team from possibly reaching the Gold Championships, then tie-breaking games are required. In the event in which a 4-way tie exists, the seeds in the playoff are determined by:

- a. Win-Loss ration for the total number of games played in that pool
- b. Point percentage (a team's total points scored, divided by the total points scored by the opponents in that pool.)

The #1 seed will play the #4 seed, with the loser finishing fourth in the pool. The #2 seed will play the #3 seed, with the loser finishing third in the pool. The two winners will play. The winner of this match will take 1st place in the pool and the loser will take 2nd place.

MATCH AND FORFEITURE TIMES

The FIRST MATCH of any round or wave will not begin before its' scheduled time. Within a wave, a match may be advanced no more than ten (10) minutes from the scheduled starting time. The last round of the wave may be advanced more than the specified 10 minutes if all participants are in agreement (includes both teams playing, and the officiating team).

The second game of the match is forfeited 10 minutes after the forfeiture of the first game.